

三十貫 TRIGINTA GENUS

所有玩家將競時找出一組「四連縱橫組」。
Players compete to find a horizontal-vertically connected group of 4 discs on the Qu-MAT in which the corresponding numbers will add up to 30.

遊戲的認知技能提升函蓋範圍 (Cognitive Skills Coverage)

- ◆ 模式識別 Pattern Recognition
- ◆ 處理速度 Processing Speed
- ◆ 環境適應 Updating
- ◆ 思路轉移 Shifting
- ◆ 手眼協調 Hand-eye Coordination
- ◆ 視訊掃瞄 Visual Scanning
- ◆ 短期記憶 Short-term Memory
- ◆ 專注分析 Focus
- ◆ 宏觀記憶 Working Memory
- ◆ 非字記憶 Non-verbal Memory
- ◆ 分散注意 Divided Attention

學習學術範圍 (Academic Learning)

主題 Topics	小學程度 Primary	初中 Secondary	高中或以上 High Level
心算運用 Mental Arithmetic	✓		
觀察規律 Pattern Recognition	✓		
題解技巧 Problem Solving Skill	✓	✓	
求和問題 K Sum Problems			✓
人工智能 Artificial Intelligence Study			✓